



# **2019 SEASON**

# **LAUNCH**

# POINTS SCORING

## UNDER 12S, 14S & 16S

If teams turn up, (if short numbers are matched)

then competition points are played for.

2 points for a win

1 point for a draw

1 bonus point for 13+ players

-2 points for a forfeit (24-0 score line)

## UNDER 19S

2 points for a win

1 point for a draw

2 bonus points per festival appearance

(no play offs, first past the post

points totalled across 4 festivals)

## OPEN AGE

2 Points for a win

1 point for a draw

-2 for a forfeit

In the event of 2 teams being level on points then they will be separated by 1) points difference, 2) tries scored, 3) aggregate score between clubs, 4) toss of a coin.

# MODIFIED RULES – UNDER 12s

**Emphasis at all ages on a cleaner ruck, no PTB/marker contact**

- \*Markers Static until D/H has passed/run**
- \*Handover if D/H tackled**
- \*Scrum completely passive**
- \*8m defensive retreat/offside line**
- \*Scoring team Kicks Off**
- \*20minutes each way**
- \*No tackles above the armpit**
- \*Kick must go longer than high (no bombs) handover at kick**
- \*Take 10m at penalty (no kick)**
- \*Goals kicked from inside scrumline**
- \*Size 4 ball**

## **MODIFIED RULES – UNDER 14s**

**Emphasis at all ages on a cleaner ruck, no PTB/marker contact**

- \*Scrum completely passive**
- \*8m defensive retreat/offside line**
- \*Scoring team Kicks Off**
- \*25minutes each way**
- \*No tackles above the armpit**
- \*Take 10m at penalty (no kick)**

## **MODIFIED RULES – UNDER 16s**

**Emphasis at all ages on a cleaner ruck, no PTB/marker contact**

- \*Scrum completely passive**
- \*Scoring team Kicks Off**
- \*Origin reverts to full rules (16s only)**
- \*30minutes each way**

# **9s RULES VARIATIONS – UNDER 19s & OPEN AGE**

***9 A SIDE***

***10 MINUTES EACH WAY (1MINUTE H/T)***

***NO SCRUMS – PTB RESTART***

***CONVERSIONS & KICK OFFS – DROP KICKS***

***TAKE 10M OPTION AT PENALTY***